



DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS		
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENING LEADS STYLE		
Constructive	Suit	Lead	In Partner's Suit	
Resp - Unassuming Cue Bid = Constructive Raise	NT	4th, 2nd from 4 bad, MUD	small from Honor, TON	
Raises = pre-emptive	Subseq	4th, TON, Strong 10's	as above	Category:
re-opening - may be lighter than above		lead of A in suit bid and supported		Country: Northern Ireland
		asks for SP		Event: 2021
		Ace asks for ATT, King for Count		Players: Sandie Millership & Moya Kelly
	Other:			
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)				SYSTEM SUMMARY
15 - 17	LEADS			GENERAL APPROACH AND STYLE
Resp -NP Stayman & 4 suit transfers	Lead	Vs. Suit	Vs. NT	Benlaminised ACOL
re-opening 10 - 14	Ace	AKx(+) asks for Attitude	same	5 card Majors, ♠ - 4+, ♣ can be 2
Resp - NP Stayman & 4 suit transfers	King	AK, KQx(+) asks for Count	KQx(+) asks for count	1NT rebid - 12 - 16 followed by Crowhurst
JUMP OVERCALLS (Style; Responses; Unusual NT)	Queen	AQJ(+), QJx(+),	same	Jacoby 2NT & Bergen Raises
1-Suit: weak 6 - 10, Int 11 - 15 in 4th	Jack	AJTx(+), KJTx(+), JTx(+)	JTx(+)	
Resp - UACB = constructive, Raises - pre-emptive	10	HT9x(+), T(x(+)	AJTx(+), KJTx(+)	1NT Openings: 12 - 14
2-Suit: Unusual 2NT - usually m but may be om & M	9	H98x(+), 98x(+), 9x	same	2 OVER 1 Responses
Reopen:	Hi-x	even number, 3+ bad	TON	SPECIAL BIDS THAT MAY REQUIRE DEFENCE
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)	Lo-x	Hxx, xxx	Hxx, Hxxx, Hxxxx	2♣ - 8 PT in suit or 21+ NT
Michaels - 1m - 2m = ♥ & ♠ 5/5+	SIGNALS IN ORDER OF PRIORITY			2♦ - GF
1M - 2M = OM & m 5/4+		Partners Lead	Declarer's Lead	Discarding
6+ NV, 8+ VUL, weak or strong, not usually Inter	Suit:1st	Count	CT	Odd = ENC, Even = SP
Resp - 2NT asks for strength & information	2nd	Rev Att if Ace led	S/P	
VS. NT (vs. Strong / Weak; Reopening; PH)	3rd	S/P if A of P's suit		
v Strong NT - x - single suited hand 6+, 2♣ - ♣ and higher suit 5/4+	NT: 1st	Count	CT	odd = ENC, Even = SP
2♦ - ♦ & higher suit 5/4+, 2♥ - ♥ & ♠ 5/4+, 2♠ - strong 6+ card suit, 2NT - 17 +	2nd	Rev Att if Ace led		
v weak NT - X = penalties, 2♣ = M 4+/4+, 2♦ = single suited any 6+,	3rd			
2♥ - ♥ & m 5/4+, 2♠ - ♠ & m 5/4+, 2NT - ♣ & ♦ 5/5	Signals (including Trumps): reverse CT in Trumps			
	DOUBLES			
	TAKEOUT DOUBLES (Style; Responses; Reopening)			
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	CONST - 15+ or shape			
at 2 level - x = TO 15+, NS = NF TO <15, 2NT - 15 - 18 bal	RESP - 1level NF, 1NT 5 - 8, jump 9+, 2NT 9 - 12, double jump - pre-emptive			
at 3 level - in 2nd pos - X = TO in 4th pos - X = OPT 15+, next suit = TO <15				SPECIAL FORCING PASS SEQUENCES
at 4 level X = OPT	10+ in balancing pos			
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
	Sputnik doubles to 3♠			
	Responsive doubles to 3♣			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
	Support doubles			4th Suit Forcing = F1, F to game at 3 level
OVER OPPONENTS' TAKE OUT DOUBLE				
over m - xx = 9+ no fit				Psychics:
Raises - pre-emptive, 2NT = good raise to at least 3, new suit = NF				
over M - xx 2 or less cards 9+ pts. NS -NF				

OPENING BID DESCRIPTIONS							
Opening	Artificial	Min.	Neg Dble thr	Description	Responses	Subsequent Auction	Passed Ha
1♣		2	3♠	11+ or shape	1 level 6+, 1NT 6 - 11, 2 level 9+, 2NT 15+ no 5 card M	1NT re-bid = 12 - 16 followed by Crowhurst, 2NT over 2 level bid = 12 - 15,	
1♣					Jump Shift - weak 6+ card 0 - 5, Double Jump Shift - SPL	new suit - NF, Long Suit TB's	
1♦		4	3♠	as 1♣	as 1♣ except 1NT 6 - 9		
1♥		5	3♠	as 1♣	1 level 6+, 1NT 6 - 9, 2 level 9+, 2♥ - 3 card supp <10	over 2NT with bal 3♥ = 16+, 3NT = 14 - 15, 4♥ = min	
1♥					2NT - 13+ bal, 3♣ 10 - 12, 3♦ 6 - 9, 3♥ 0 - 5 - all with	with dist and non-min 3♣, ♦, ♥ = sing or void, 4♣, ♦, ♠ = 2nd good 5+ cards,	
1♥					4 card supp, 4♥ = 0 - 6 and 5+ supp, Splinters	over interference X = that was my rebid or my rebid was bypassed.	
1♥					2♠ = weak 6+ cards 0 - 5		
1♠		5	3♠	as 1♣	as 1♥ with adjustments of suit	as 1♥ with suit adjustments	
1NT				12 - 14	2♣ - NP Stayman, 2♦, 2♥, 2♠ & 2NT = Transfers	over TRF to ♥ or ♠, break with MAX & 4+, 3 = 2 of top 3 H,	
1NT				no rebiddable 5 card M	3 level bids - slam try	new suit = useless doubleton, 2NT neither.	
1NT						over TRf to ♣ or ♦, break with 3 to H, New suit is CUE & Slam Try	
2♣	X	0	3♠	8 pt in suit or 21 - 22, 25-26 NT	2♦ = waiting, 2♥/♠ - 8+ pts 5+ cards, 3♣/♦ - 6+cards 8+pts	2NT = 21 - 22, 3NT = 25 - 26,	
2♦	X	0	3♠	GF or 5QT	2♥ - neg, all other 5+ pos, 2NT bal pos		
2♥		5	3♠	6 - 9 6 card suit	2NT F enquiry	3♣ - bad pts, bad suit, 3♦ - bad pts, good suit, 3♥ - good pts, bad suit, 3♠ - good pts, good suit	
2♠		5	3♠	6 - 9 6 card suit	2NT F enquiry	as above	
2NT				19 - 20 Bal	3♣ = 5 card stayman, 3♦, ♥ = TRF, 3♠ = 4♥ & 5♠	3♦ - at least 1 4c M, resp bids suit not held, 4♦ = both, 3NT - mo major	
3♣		6		pre-emptive	change of suit F1		
3♦		6		pre-emptive	change of suit F1		
3♥		7		pre-emptive	change of suit F1		
3♠		7		pre-emptive	change of suit F1		
3NT	X			Solid m, no more than 1K outside	4/5♣ = P?C		
4♣		7		pre-emptive			
4♦		7		pre-emptive			
4♥		7		pre-emptive			
4♠		7		pre-emptive			
4NT	X			Direct Ace asking	bid Ace held, 5♣ = 0, 6♣ = ♣ Ace		
5♣							
5♦							
5♥							
5♠							
5NT							

HIGH LEVEL BIDDING

RCKB - 1430, 5♠ = 2 w/o Q, 5♣ = 2 with Q
 after 5♣/♦ next unplayanle suit ask for Q, with Q show feature,
 w/o - sign off
 after all rep 5NT asks for K's - stepped reponses

Roman Gerber - 1430, 4♠ = 2 of same R or C, 4NT = 2 odd

CUE

Splinters

DOPI, ROPI