

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level ; Reopening)</b>
Simple – usually sound at 2 level, less so at favourable
Vulnerability or at 1 level, usually decent suit
Responses - Change of suit natural and forcing
Cue of opponent's suit usually sound support
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-17 direct
11-13 4 <sup>th</sup> seat
17-19 sandwich
System "on" in all cases
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Jump – weak 6+ suit, except 3♣ is highest + lowest suits
Double jump - weak and 7+ carder
Reopen:
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Direct cue = Highest 2 suits 5+ 5+ 7 losers or less
2NT = lowest 2 suits, 5+ 5+ 7 losers or less
3♣ = Other 2 suits 5+ 5+ 7 losers or less
Jump cue = Asks for stop in suit, strong with minor suit
<b>VS. NT (vs. Strong/Weak; Reopening; PH)</b>
X = Penalty if weak NT, minor suit if strong or a passed hand
2♣ = majors with 2♦ enquiry
2♦ = Major single suiter
2♥/♠ = 5+ M and 5m – 2NT strong ask -3♣/♦ = pass or correct
2NT = Minors
3X = Strong invitation
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
X for takeout up to 4♥
4m is Michaels and non leaping Michaels see note 6
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
2 level over 1♣ as for defence to 1nt, natural over 2♣
1 of a suit is natural, 1NT is a transfer to ♣
After (1♣)-P-(1♦) X is ♦ other bids are the same
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Redouble = 9+ short opener's suit, 1NT = 8-10 with stop
New suits natural and forcing
2NT = sound 3 level raise, 3NT = 5 card raise with defence

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	4 <sup>th</sup> best, 2 <sup>nd</sup> of xxxx(x), top from xxx.	Same	
NT	Same	Same	
Subsequent	Same	same	
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	Asks for reversed attitude	Same	
King	Asks for standard count	Same)	
Queen	QJ asks for rev attitude	QJ or KQ otherwise same	
Jack	J10, short or A or KJ10	Same	
10	109, short or H109	Same	
9	Highest	Same	
Hi-X	Doubleton or four	Same	
Lo-X	Hxxx	Same	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Reverse attitude	Standard count	Odd like, even Suit pref
Suit 2	Suit preference	Suit preference	Standard count
3	Standard count		
NT 1	Standard count	Smith peters Standard count	Odd like, even Suit pref
2	Suit preference	Suit preference	Standard count
3			
Signals (including Trumps): SP in Trumps, Smith peters Note 7			
Lead of a king asks for orthodox count, ace for reverse attitude			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Can be light with shape.			
Of a transfer or cue suggests that suit			
Of a cue of our suit shows a top honour			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Over 1NTx Rdbld is escape to single suiter			

W B F CONVENTION CARD
<b>CATEGORY: Green</b>
<b>NCBO: NIBU</b>
<b>PLAYERS: Ian Lindsay Robin Burns</b>
<b>EVENT Telscher 1/1/2023</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
Acol with 4 card Majors
Multi 2♦ - 21-22balanced or Weak Two Major (5-10)
2♥/♠- 5♥/♠ + 4/5 unspecified minor (5-10) 5-5 Vul
Weak no trump 12-14 HCP, Stayman/transfers
With 4M 4m we open the Major
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
Multi 2♦ - 21-22 balanced or 5-10 6 card Major
Weak 2♥/♠ - 5-10 HCP with 5 in anchor Major and 4+ in unspecified minor 5-5 Vul
Inverted Minors Note 4
All 1x-3x are pre-emptive
1♦ - 3♣ is 2 way 8-9 with ♦ or FG with ♣
<b>SPECIAL FORCING PASS SEQUENCES</b>
When we have bid constructively to game and are outbid
<b>IMPORTANT NOTES</b>
1NT rebid may contain a singleton in partners suit
<b>PSYCHICS: Rare</b>



## Supplementary notes

1. Gazzilli. After a non-club opening and 1 level response, Openers rebid of 2♣ is F1 and either natural with clubs or GF.  
Responder  
    With 9+ HCP (8+ if response was 1NT)      Bids 2 of lowest unbid suit if  
        Opener shows a natural bid by rebidding his major, or 2nt over a ♦ opening. Any other bid is FG  
    With fewer      Gives normal preference, rebids suit or raises clubs.  
        Any further bid by opener is GF.
2. Good/bad 2NT applies if:
  - a. Our 1NT is overcalled;
  - b. Either player can't rebid their suit at the 2 level
  - c. Opposite a double of Multi, Weak two or two suited 2 level opener, or doubled suit raised to 2
  - d. We double a weak NT
  - e. Opener reversesAsks partner to bid 3♣. If followed by 3NT promises stop. Other bids are F1.
3. After a 2♣ - 2♦ - Any - the Responder usually relays the next step up to enable Opener to more fully describe his hand
4. Inverted Minors. After 1m 2m suits Opener describes his hand

3m	Minimum	Suit bids by responder are stops
Next step	13-14	Suit bids by responder are FG and shortage, 2NT is FG balanced
		A suit by opener is shortage, NT or 3m is balanced
2nt	FG 15+ no shortage	Suit bids by responder are shortage, 3m is balanced
Suit	FG 15+ shortage	Suit bids by responder are shortage, 2NT or 3m is balanced
5. Crowhurst  
If Opener rebids 1NT 12-16, 2♣ by Responder is a strength and distribution enquiry. NB applies after a 1♣ opening  
Opener's response  
    With 15-16      FG Bids 2nt or above  
    With 12-14      NF Bids below 2nt with 2♦ as the default bid      Minimum bids by responder are to play
6. Leaping and Non-Leaping Michaels  
After any pre-empt 4m is FG and shows the bid minor and a Major at least 5-5  
If the Major is unknown 4M is pass or correct  
A cue or 4<sup>th</sup> suit shows additional strength
7. Smith Peters v NT contract.      High-low on first suit Declarer plays signals like the opening lead